

Release Notes

Altair Activate 2020.1

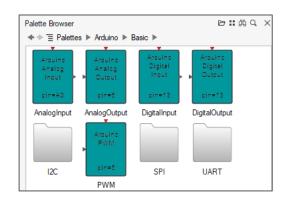
Altair Activate 2020.1 includes the following new features and enhancements.

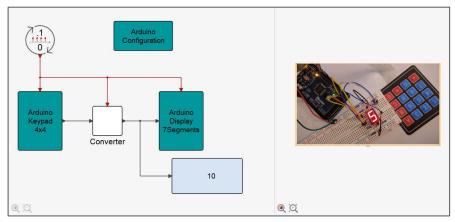
Note: * indicates Business Edition of Activate.

New Features: Block Libraries

Arduino Block Library*

Activate 2020.1 introduces an Arduino block library to facilitate the modeling, simulation and code generation for diagrams that connect to Arduino boards. Arduino (www.arduino.cc) provides an environment, boards and software to design and develop electronics-based applications.





Additional Enhancements for Block Libraries

- The Diag block now accepts matrix inputs.
- A logger was added for Motion Solve blocks.
- The Maxmin block performance is improved.
- The Sum block is faster (as well as the Bias block which uses the Sum block).
- The speed of the Product block is improved.
- Hydraulics library: Pumps and Motors are updated with an additional leakage port.*
- Fluids added to Hydraulics library: HLP32, Pentosin, Skydrol, Engine Oil.*

New Features: Co-Simulation*

Safe Mode for Co-Simulation*

Co-simulation with Altair MotionSolve and Altair Flux now features an IPC-based Safe Mode to communicate with Activate. The Safe Mode provides you with better control during co-simulation and protects Activate in the event of an unexpected stop in a simulation run.

Additional Enhancements for Co-Simulation*

- Updated extrapolation parameter in Flux block.*
- Improved handling of time instant parameters during Flux co-simulation.*
- The Extended Definitions reference guide includes a new chapter on the Flux co-simulation process.*

New Features: Block Diagram Editor and User Experience

Save Copy As

The **Save Copy As** option on the File menu lets you save a copy of the active model file from the current session, but does not modify or change the open model file.

Screen Capture

The **Screen Capture** option on the File menu lets you capture an image or record a video of an Activate session.

Additional Enhancements for Block Diagram Editor and User Experience

- The super block name is reported when context script errors occur.
- The visual display is enhanced to differentiate the block dialogs of two similar models that are opened at the same time.
- When closing Activate, a Simulation in Progress message alerts you if OML is running.
- Traceback for errors in Model or Diagram contexts is now available.
- Activate.bat -f now supports the SCM model as an input argument.
- Improved creation/suppression of points in the Curve Editor.
- The Curve Editor supports X as vector and Y as a matrix if X and Y have the same number of columns.

General Enhancements: OML Support

Activate reports the lines where errors exist in an OML script. For example, errors in a context or initialization can be easily found.

General Enhancements: FMU Support

FMU Import

- Improved speed for Safe Mode especially for Linux when using shared memory.
- FMU support includes try-mode co-simulation (solving algebraic loops in FMU/CS).

FMU Export*

- FMU Export for Pproject FMUs.*
- Support inludes input and output interpolation (used for TryMode).*
- Support includes set/getState used for TryMode.*
- New solvers RK4 and Trapezoid added for FMU Co-simulation.*

General Enhancements: Code Generation*

- P-Project FMU for co-simulation supports Extrapolate output and Interpolate Input *
- Time (global) added to P codegen C code.*
- Block names included the generated C code.*
- Empty functions are removed in the generated C P-code.*

Resolved Issues

- Undo operation after code generation of a super block is failing and the model is broken.
- Curve editor indices should not start from 0.
- Unexpected messages in command window when opening Scope block parameter dialog.
- Model with two input event ports both numbered 1 can be created after super block extension.
- Press Ctrl+C while a loop is running will print the previous simulation statistics.
- Block dialog width issue when the block has hidden parameters.
- Code generation error for FMU using P-code generator.*
- Mask Editor error when moving lines.
- Curve Editor column headers are incorrect.
- A space in MotionView filename causes application error out (co-simulation with MotionSolve).*
- Crash can happen when performing linearization of a super block.
- In the HstPyFit block the "Select Responses" GUI should not pop up when you click Cancel in Open File dialog.*
- Curve Editor should not disable scrollbar when opening x, y data as oml variables.
- Unable to read csv file in Curve Editor.
- Save All should update the model name asterisk mark.
- Application can crash when you click the Run button in the OML editor.
- Using an empty file in the Curve Editor in the FromCSV block can cause the application to crash
- Overflow saturate in Sum and Bias blocks doesn't work.
- HstPyFit block license checkout fails when defining a license file/server in the license setup dialog.*
- MathExpression block doesn't support max operation with 2 input arguments.
- Issue when closing the OML Editor after modifying the content.
- Cannot read external files with CombiTable block.
- Profiling tool doesn't work correctly on Linux (accumulated timer is wrong).
- Scalar type for parameters not working properly (inside tables).
- FMU export of Spice blocks can create FMUs that are not compliant with the FMU Checker.*
- Annotation display issue (extra space between characters)
- Always active is not supported by the FromCSVnoHeader block.

- Co-Simulation with Flux should not change PATH environment variable after simulation ends.*
- Cannot close Activate when there is an unsaved .oml script in the session.
- Taking a screenshot in .jpeg format doesn't work.
- HyperSpice block display issue in the Model Report.
- Model can fail to simulate due to round-off error in the Modelica Compiler.
- Block port labels are truncated (display issue).
- Generating C block (simulation function) for atomic super block fails.
- Modelica Electrical. Analog. Interfaces. negative pin has incorrect icon.
- Pressing Ctrl+C to interrupt OML execution should not display messages cleared earlier.
- Modelica. Mechanics. Multibody. Interfaces. Frame icons issue.
- Unicode characters are not supported in error messages.
- Modelica-Activate initialization problem if the ToModelica initial value is not correct.
- Fix issue with long tooltips displayed on a single line in the block dialogs.